

## Walk B9

### Binsted, Bottom Copse and Isington circular

Start at Bisted Recreation Ground (parking for several cars)

Go down to road, cross it and turn L

Follow pavement until you reach the Hays Place lane on the right; then cross road and take path heading N

Take the next path on R and follow it until it meets another path

Turn L and follow path which descends the hill towards Bottom Copse

Follow path into the wood and keep ahead until it emerges on the north side. (Watch for muddy patches and small stream to cross) [1]

Turn R and follow headland, then go across plank bridge and through kissing gate into field

Go NE across field and through gate onto track

Turn L and follow track past piggery (on R)

Follow track as it trends R under railway bridge and soon emerges onto a lane

Turn L and follow lane through Isington

Follow lane around to L, taking lane for Binsted and crossing railway

Turn L onto track and continue ahead through kissing gate into field

Follow field headland in SE direction

Go through a kissing gate opposite and follow headland path which soon swings right

Keep ahead where another path comes in on your left. The path gently ascends the hill and passes woodland, emerging onto the plateau north of Binsted.

Continue until path dips down to meet Binsted road

Cross road with care [5] and turn right to walk along pavement

Opposite the pub, turn R back to starting point

## Risk assessment and general comments

*This walk has no stiles at all and only one area of serious mud. There are some pleasant views across the Wey valley*

[1] The path through Bottom Copse may be quite soft and muddy. A stream needs to be forded

Distance is 3.0 miles

Hazard	Who might be harmed	Consequences	Management	Applies to this Route
Road Crossing	Walkers and drivers	Collision	Inform walkers prior to setting off that they are responsible for crossing roads themselves.	X
Road without pavement	Walkers	Collision	Obey Highway code	X
Uneven ground - pavements, drains, tree roots.	Walkers, especially those with poor or partial sight	Falls resulting in injuries.	Warn walkers of hazard and remind walkers along the route when necessary.	X
Muddy paths and wet leaves.	Walkers	Walker slips and injures themselves	Inform walkers of hazard and caution. Remind walkers at appropriate times.	X
Overhanging branches	Walkers	Whiplash of branch onto another walker or walking into branch.	Warn walkers before setting off and at hazard	X
Thorny and overgrown vegetation	Walkers	Skin lesions and stings from thorns and nettles.	Warn walkers, carry secateurs in summer	X
Walking next to water	Walkers	Falling into the water	Advise walkers and remind walkers at hazard	
Golf course	Walkers	Being struck by golf ball	Obey all notices posted by golf club	
Stiles	Walkers	Knee, hip or back problems	Advise before leaving and take alternative route if necessary.	
Steps	Walkers	Fall resulting in injuries	Warn walkers before setting off and at hazard	X
Railway crossing	Walkers, Rail Passengers	Walkers being hit by a train, injury to rail passengers	Use extra caution when crossing and inform relevant rail personnel if a very large group is crossing.	

Cyclists	Walkers, Cyclists	Cyclist/walker could collide with each other	Inform walkers before and during walk	
Dogs, cattle, horses, bulls, livestock, etc	Walkers and animals	Bites, stampeding, kicks and other injuries	Avoid entering fields with bulls and be cautious with other livestock/animals	
Ploughed fields with undefined paths	Walkers	Fatigue, tripping and falling	Warn at start of walk	